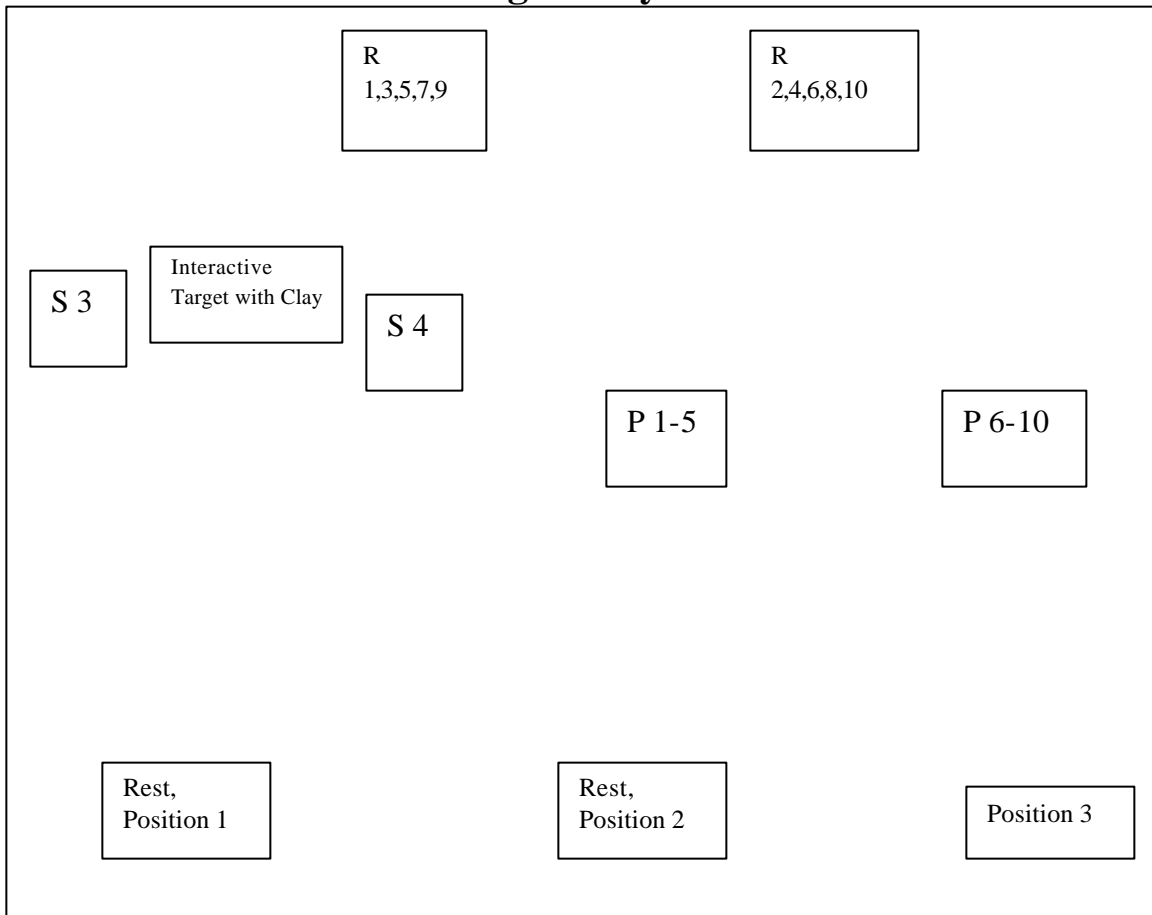


Stage 5: Flyer!



It's a late afternoon and you are just finishing up your bird hunt when you are attacked by a band of Apache. Defend your dinner!

2 pistols loaded with 5 rounds each, hammers on empty chambers, holstered.

Rifle loaded with 10 rounds, hammer on an empty chamber, staged on the right rest.

Shotgun, open and empty, held with both hands, 4 or 5 rounds to be loaded from your person.

Shooter starts standing by the left rest holding the shotgun in both hands. When ready call out "**A Flyer!**" At the buzzer, shoot the interactive target. If the clay doesn't launch, load another and try it again. If the clay still doesn't launch, it will be counted as a miss. Shoot the 2 swingers from left to right. Set the open and empty shotgun down. Move to position 2. **AFTER STOPPING**, draw your first revolver and dump 5 into the pistol target. Holster. Pick up your rifle and shoot the rifle targets alternating from left to right. No multiple taps (double, triple, etc.). Set the open and empty rifle back on the rest and move to position 3. **AFTER STOPPING**, draw your second revolver and dump 5 into the pistol target.