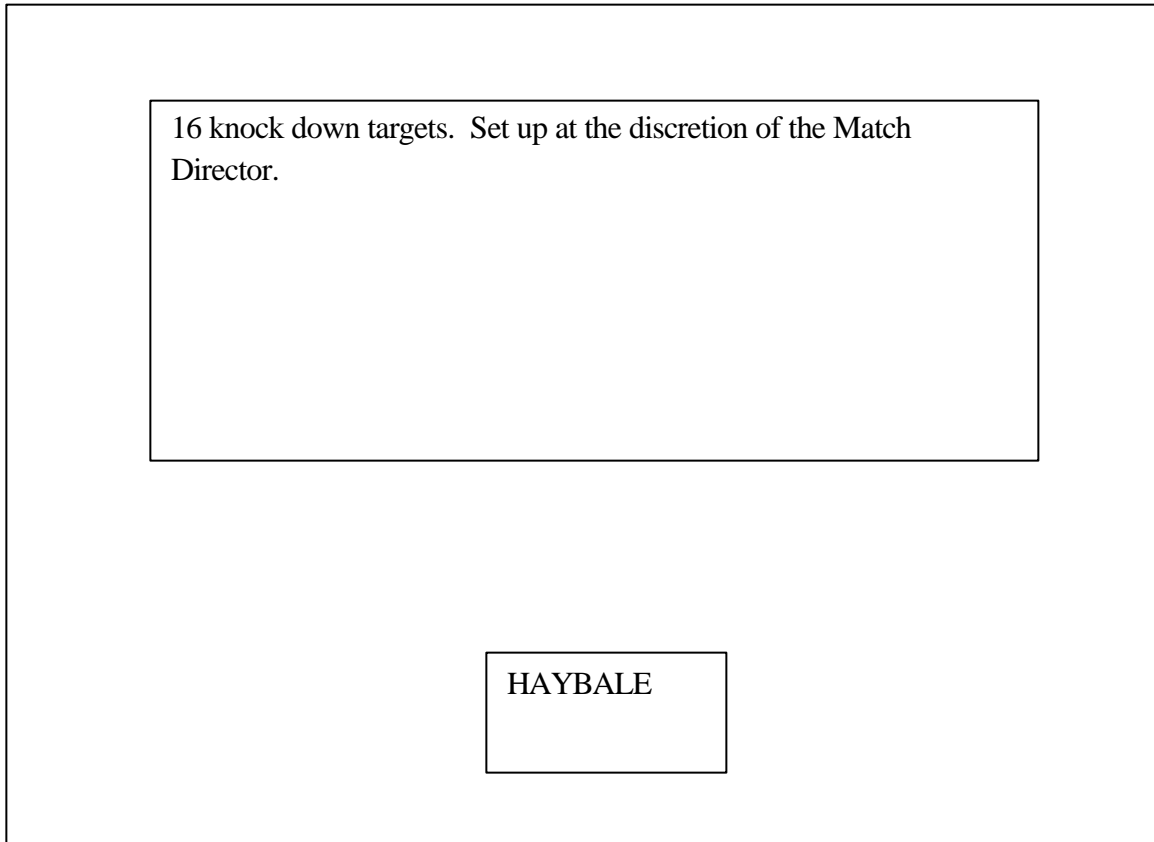


Gotta Get 'em All



Knowing 'em as ya do, ya know that ya gotta get 'em all or they are gonna be pestering you for a long time!

2 pistols, loaded with 5 rounds each, hammers resting on empty chambers, holstered. Shotgun staged on the hay bale, at least 6 rounds to be loaded from your person.

Shooter starts standing by the haybale with both hands touching the brim of their hat. After the buzzer, shooter says "**gotta get 'em all!**" Draw your first pistol and engage any 5 targets, holster. Draw the second gun and engage any 5 targets, holster. Pick up the shotgun and get 'em all. All targets must fall in order to count. Shooter may stage a box of shells on the haybale with the shotgun.

NOTE: Should be on stage 5. Use any combination of 16 knockdown targets. Plates, turkeys, poppers, etc.