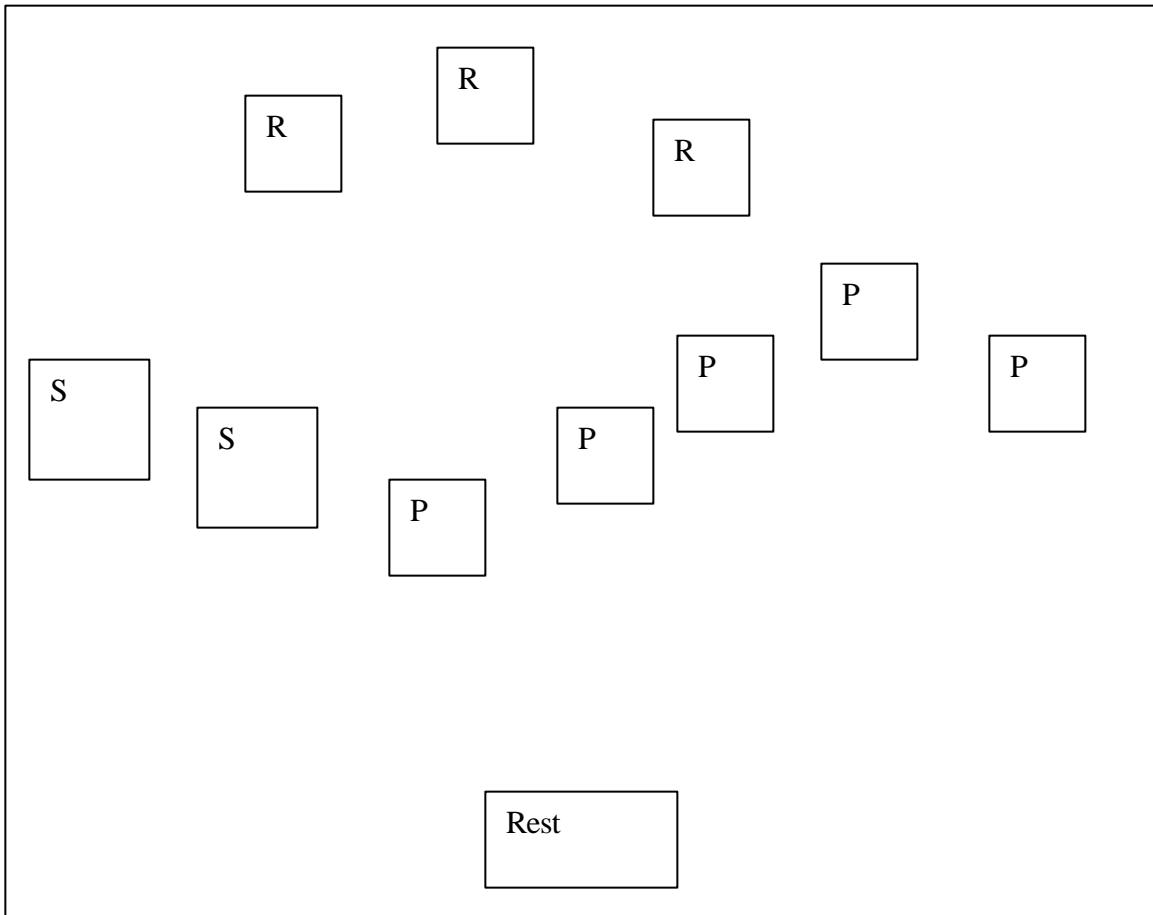


## Stage 1: Trouble in the Mine!



Hearing that some kids are stuck in the old abandoned mine, you ride out there to find that they are hiding from the gang camped outside. Knowing that you got to get the kids out of there, you saunter into the campsite. The gang don't wanna talk and you grab your guns to defend yourself.

2 pistols loaded with 5 rounds each, holstered, hammers on empty chambers.  
Rifle loaded with 9 rounds, hammer on the empty chamber, staged on the rest.  
Shotgun staged on the rest, 4 rounds to be loaded from your person.

Shooter starts standing by the rest with hands clasped behind back. When ready call out **“There’s kids trapped in there!”** At the buzzer draw your first gun and sweep the pistol targets from either direction. Holster. Pick up your rifle and triple tap the rifle targets from either direction. Stage the open and empty rifle back on the rest. Draw your second revolver and repeat the sweep you did with the first revolver. Holster. Pick up your shotgun and sweep the swingers twice starting from either side for 4 shots. No double taps.